

## The Rules of the *Shut the Box*, from @Carlongilesmath

- The goal is to get the least number of points by the end of your turn.
- A player's turn lasts until they cannot create the total they rolled.
- To play, roll the dice. In the first picture, Player One rolled a 4 and a 4 which makes 8 and dropped a tin foil ball into the 8 cup. You can make any addition combination of 8 you like **using 2 numbers** as well, but can only choose one way to create your number per roll. For example, you could fill either 1 and 7, 2 and 6, or 5 and 3 (if those cups are available). You cannot fill a cup twice.
- In the second picture, Player One's turn ended when they could not fill cups to make 7 because only cups 9 and 3 were still open.
- To determine your points, add the points of the unfilled cups. Player One could not fill 9 and 3 so ended their turn with 12 points.
- Now it's the next player's turn and they need to try to beat the score by ending up with less than 12 points.

